The berry order puzzle

Three creatures, three berries, one order that works.

Each creature takes one turn. It walks to the closest remaining berry. At a tie, it picks the lower-numbered space. Each turn can be at most three steps. Pick the order so everyone gets a berry.

0	1	2	3	4	5	6	7	8	9
	Moss	Berry		Fern			Berry	Pip	Berry

The spaces run left to right. One neighboring space is one step.

Try an order

1. _____ takes berry at _____ and walks _____ steps.

2. _____ takes berry at _____ and walks _____ steps.

3. _____ takes berry at _____ and walks _____ steps.

Check your route

Moss goes first: 1 to 2 (one step). Fern goes next: 4 to 7 (three steps). Pip finishes: 8 to 9 (one step). If Pip goes before Fern, Pip takes 7 in a tie, leaving Fern too far from 9 once Moss has taken 2.

Play five more berry puzzles

Scan the code or type the address across both lines.

udrwu9c0tjuedqy2.github.io/hla-games/puffgrove/grove-shelf-logic/berry-turns.html